

## Imagery

Imagery is language that stirs up one or all of the five senses: seeing, hearing, tasting, smelling, or touching. When Brutus contemplates Caesar and the crown, he uses an interesting metaphor to express his feelings. This activity provides insight into Brutus's point of view and demonstrates how imagery enhances writing.

**Directions:** Complete each chart below.

1. Read this quote from Brutus: "It is the bright day that brings forth the adder; / And that craves wary walking. Crown him?—that;— / And then, I grant, we put a sting in him, / That at his will he may do danger with."
2. What are the qualities of an adder?
3. Assume Caesar had qualities of an adder. Clearly, Brutus is not suggesting Caesar would bite people. What do you think Brutus means? How might these qualities demonstrate themselves in Caesar's leadership?

1. Find another instance of imagery in Act II, Scene I, and copy it here:
2. What picture is being used here?
3. Explain whether or not you think this was a good choice of imagery on Shakespeare's part. What does it do for the play?



## Plot: Rising Action

Plot is the series of events that make up the story. The rising action is simply the progression of events and conflicts that make the story more interesting. To prepare for this assignment, think back over what you have read so far and decide which events you feel are critical to the progression of the story. This activity teaches you to pick out major episodes and demonstrates how an author builds a plot sequence.

**Directions:** Create a comic strip of six events that take place up through Act II, Scene IV. Use pictorial renditions of the events and include simple dialogue in bubbles.


